

Humboldt Soccer League Manager Expectations

- ⚽ Attend the mandatory managers' meeting (or contact your commissioner and send a representative), if applicable.
- ⚽ Register yourself as *manager* and *player* at www.humboldtsoccerleague.com.
- ⚽ Instruct players to register online (www.humboldtsoccerleague.com) prior to the deadline for each season. Beyond this deadline players registering as needing a team will be added to rosters carrying the fewest players until all players needing a team are registered or until all rosters reach 16 players. Every effort will be made to add players equitably based on skill level, the need for female players, etc. To avoid having players placed on your team, please make sure your players register on time. Though you may accept as many players beyond 16 as you like, HSL cannot guarantee a placement for players registering late once the team manager determines her/his roster is full. Players **MUST** be registered to play: **No Exceptions**. Player passes for individual games are not an option.
- ⚽ Remind players to arrive 15 minutes before check in and have a photo ID at every game.
- ⚽ Make sure your team has uniforms, which at the very least should consist of matching jerseys **with numbers**. Players' numbers must match those on the roster given to officials prior to the match. Hand corrections are acceptable.
- ⚽ Ensure your team has 9 players (two of them women in co-ed leagues), and ideally a full 11 (7 men and 4 women in co-ed leagues), at kick-off. Teams not meeting this minimum will be considered to have forfeit the game. **If your team forfeits TWO or more times, you will NOT be refunded your registration fee at the end of the season.**
- ⚽ At each game, supply the referee with a team roster (you will print these using your account at the registration website) that includes names, photos, and player numbers.
- ⚽ Assist the referees in ensuring that all players arriving late check in with photo ID with the referee.
- ⚽ Be supportive of the referees, display good sportsmanship, and encourage good sportsmanship among teammates.

Game-Day Timeline

- ☑ Players must arrive 15 minutes prior to check in.
- ☑ Teams check in (**with rosters**) with referees at the top of the hour.
- ☑ Games kick off at ten after the hour. **Teams with FEWER than 9 players (at least two of whom are women in co-ed leagues) will be considered to have FORFEIT the game at this point.**
- ☑ Late-arriving players may check in with the referee's assistant until such time as their team is at full strength. Any additional late players may check in at the discretion of the officials.

Good Managers Play for FREE! Managers whose teams meet these expectations will have their registration fee credited back to their account after the season.

This copy is for your reference. The official document is online and will be agreed to as part of the registration process.